

Miami Nights Music Bookends White Paper

Important! MP3 versions may change kit's pieces/tracks lengths and quality. We do not support the MP3 file or any compression format for this reason.

Instructions for using Extravagant Noise 'Music Bookends'

The 'Miami Nights' Kit is a Whopper of a kit with 15 flexible choices. This kit has a fun Retro '80's theme. Extravagant Noise's Matching Music Kits for 'Music Bookends' are extremely easy to use. The Music Bookends kits have short matching themes to place at the beginning and ending of a production.

Normally what is Included in your Music Bookend kit: A beginning introduction kit piece, an ending kit piece, an optional music piece that creates a longer ending by snapping the kit piece in front of an ending section for longer end credits, and there is also a matching piece to use in the center of your production as well. This kit has quite a few extras that can be added in other places of your production. 'Miami Nights' is 'Royalty Free' -

(See our FAQ page <https://extravagantnoise.com/faq/#Royalty%20Free%20Music>). This means you don't have to pay more money later if you are only using the kit for your YouTube videos or podcasts.

Please download the entire album for your kit.

These kits are made to be fun. We did all of the hard work ahead of time so that you now have the ability to look very professional in a short amount of time! When music synchronizes to visuals, the music increases the overall quality at least 86%! Building the best track for your purposes should be fun and rewarding! We want you to look and sound good! Tracks can abut (share a boundary) next to each other without artifacts (that annoying crunchy sound). If you'd like the music softer, just use your track fader after you have made your final decisions of track-block placements. We want you to shine above the crowd, and these kits have a polishing affect. Have fun while creating quality!

Here's a quick Key to follow the naming of these tracks to help you make quick decisions for what will sound best:

All pieces with 'Miami Nights' in the title are part of a 'Miami Nights' Kit.

Inter: These 'Interludes' are middle pieces that can sometimes can be used alone or as extensions when abutted. The instructions will explain what other type of pieces are possible to combine.

HF: 'Hit Front' Line this up right in front of the 'Hit'-the exact point in your visual you want the audio to pin point out. It could also be the climax of your visual.

Need to know more about Hit Points? See our FAQ page <https://extravagantnoise.com/faq/#HitPoints>

HB: 'Hit Back' Abut (share the ending boundary) this track to the other side of a HF track. Now your music is custom made to mirror your visual's Hit Climax!

RI: Ramp IN (Fade in) Tracks with RI slowly increase in loudness

RO: Ramp Out (Fade Out) Tracks with RO slowly decrease in loudness

End: These tracks are meant to be the ending, but sometimes it's fun to have an ending repeat.

Some of these kit pieces can be abutted together to create a longer piece, the descriptions will show which work together.

Below is a list of all of the pieces that should be downloaded and a description of their uses:

Piece / Track Name	Length	Description
Miami Nights_60 sec	60 seconds	This track is a full minute version of the music.
Miami Nights_2min57sec	2 min 57 seconds	This track is a long version of the music that is nearly 3 minutes long.
Miami Nights_15 sec Beg_V2	15 seconds	This track is a quick audio introduction Ends on a single clap sound. Can have matching Front end to make longer. Any 'V2' that is not an 'end' version may be abutted to the front side to make a longer piece.
Miami Nights_15 sec End_V3	15 seconds	This track is a quick 15 second audio ending. Ends on a single clap sound. Any 'V2' or 'V3' that is not an 'end' version may be abutted to the front side to make a longer piece.

Miami Nights_Inter_V.1	7 seconds	This track has 7 seconds of extra music with synth. Can be used abutted to more of the same 'Miami Nights_Inter_V.1'. Can also be added to the front of a 'Beg' version or 'End' Version. This track needs to end with an 'End' version
Miami Nights_End_V.1	7 seconds	This track is a quick 4 second ending to seal the right ending side of any V1 versions
Miami Nights_HF_RI_V.1	8 seconds	This track is made to be place in front of a hit point and followed by 'HB_V.1' Versions. It is ramped in (Crescendo in/ Fade in). This track is like one layer of bread to a hit point sandwich. When a matching track is added to the back end the hit point is pointed out musically and is very effective to the viewer.
Miami Nights_HB_V.1	8 seconds	This track is made to be placed on a Hit Point and abutted on the Back end to 'Miami Nights_HF_V.1' versions. It's like the last piece of bread to a hit point sandwich. THIS TRACK ALSO NEEDS AN 'END' PIECE ABUTTED AT THE RIGHT SIDE.
Miami Nights_3sec_End_V.1	3 seconds	This track is a very quick ending to any 'V1' versions that do not have 'End' in their name.
Miami Nights_1sec_End_RO	1 second ending	This track is an extremely quick ending that is one second long and Ramps Out (Fade out/ decrescendo)
Miami Nights_HF_V.2	7 seconds	This track is made to be placed in front of a hit point and followed by 'HB_V.2' Versions. It is ramped in (Crescendo in/ Fade in). This track is like one layer of bread to a hit point sandwich. When a matching track is added to the back end, the hit point is pointed out musically and is very effective to the viewer.

Miami Nights_HB_V.2	15 seconds	This track is made to be placed on a Hit Point and abutted on the Back end to 'Miami Nights_HF_V.2' versions. It's like the last piece of bread to a hit point sandwich. THIS TRACK ALSO NEEDS AN 'END' PIECE ABUTTED AT THE RIGHT SIDE
Miami Nights_HB_RO_V.2	15 seconds	This track is made to be placed on a Hit Point and abutted on the Back end to 'Miami Nights_HF_V.2' versions. It's like the last piece of bread to a hit point sandwich. This track Ramps Out (Fade out/ decrescendo). It does not need an additional ending.
Miami Nights_Inter_V.2	7 seconds	This track has 7 seconds of extra music, an additional synth. Can be used abutted to more of the same 'Miami Nights_Inter_V.1 . Can also be added to the front of a 'Beg' version or 'End' Version. If used alone needs to end with and 'End' version
Miami Nights_Inter_V.3	36 seconds	This track is a much longer piece of extra music and is 36 seconds. It has a Salsa drum ensemble and two melodies and is a great piece for when the story you want to tell gets more complicated. It can be used abutted to more of the same 'Miami Nights_Inter_V.3 . It can also be added to the front of another version or 'End' Version. It can be used as a mid-section track after a track that does not have an ending that is not an HF version. If used alone or on the far right of several tracks/sections, it will needs to end with and 'End' version

That's it! Be sure to check our site later, we are entertaining the idea of also supplying a quick audio clean up service. Have fun!